

Most Dangerous Game Socratic Seminar Questions

As you read, answer these questions on a separate sheet of paper (typed or handwritten).

Keep in mind: Socratic Seminars are not debates; they are forums for discussion. This is a chance for you to delve more deeply into the issues and thoughts that you encounter while reading. The idea is to build upon each other's thoughts and comments in order to gain a greater individual understanding of, not only the text, but also the themes and ideas within the work.

When writing down your responses to the questions, they **MUST** be formatted in this way:

Question #1: (don't rewrite the entire question!)

Response: blah, blah, blahdy blah blah

Textual Evidence: Page 38 "Blah blah blahdy blah blah."

1. Consider the title of this short story. How many possible meanings does it have? Which one more accurately applies? What was the author's purpose for using this title?
2. What specific changes does Rainsford undergo in the course of the story? In your opinion, is he a better person at the end of the story?
3. Compare the characterization of Rainsford and General Zaroff. How do their philosophical views differ? How does this juxtaposition enhance or diminish each character?
*juxtaposition: Juxtaposition is defined as the act of placing two things side by side for comparison. An example of a juxtaposition is the placing of baby blue and sky blue next to each other to see how they differ.
4. Connect this story to your summer reading, *American Dystopia*, and *A Sound of Thunder*. What key elements do they all share? What possible theme could connect ALL FOUR of these texts?
5. What TWO possible themes emerge throughout the story? How does the characterization (look at your answers to 2 and 3) of Rainsford and General Zaroff connect to and show the theme? Do these characters drive the themes forward? How so?